World Class Tae Kwon Do Tournament Tae Park Tae Kwon Do Association November 11th, 2023

Grand Champion Division Rules

The Grand Champion Division is for $1^{st} - 3^{rd}$ degree black belts only. The division will consist of three events: Sparring, Forms and Board Breaking. All participants are required to attempt all three events. Participants who register for this event are not allowed to enter the main tournament due to both events taking place at the same time.

Divisions

Junior Grand Champion	Grand Champion	
15-17yrs – Male	18yrs and older – Male	
15-17yrs – Female	18yrs and older – Female	

FORMS (POOMSAE) RULES:

Designated Forms: Athletes will be required to perform a WTF recognized Form.

Authorized Forms:	Р	Palgwe Chil, Palgwe Pal, Koryo, Keumgang,
	Т	Taebaek, Pyongwon

Athletes will perform their forms two at a time and will be judged in traditional head-to-head competition. The competition will be double elimination.

Scoring:

Three or five judges will score the performances based on the execution of proper stances, punches, blocks and kicks. The score will also reflect the presentation of the poomsae based on accuracy and range of motion, balance, speed and power. The winner will be determined by majority votes (show of hands.)

Points:

1 st Place – 10	3^{rd} Place – 6
2 nd Place – 8	Attempt - 4
No Attempt – 0	

SPARRING RULES:

Protective Equipment:

- ✓ An approved trunk protector
- ✓ Headgear (white or red for Hong and blue for Chung) other colors at the discretion of the tournament director
- ✓ Groin guard (optional for female competitors)
- ✓ Forearm protector,
- ✓ Shin-instep protectors
- \checkmark Mouth guard
- ✓ Taekwondo gloves are optional. The groin, forearm and shin-instep protectors must be worn inside the uniform.

Head Kicks:

Junior Grand Champion:	No Head Kicks
Grand Champion:	Light Head Kicks

Points: Points shall be awarded when permitted techniques are delivered <u>accurately</u> and <u>powerfully</u> to the legal scoring areas of the trunk and <u>accurately</u> and <u>controlled</u> to the head.

- 1. One (1) point for a powerful punch to the legal scoring area of the trunk protector.
- 2. Two (2) points for a powerful kick to the legal scoring area of the trunk protector.
 - a. One (1) additional point will be awarded for turning kicks to the body.
- 3. Two (2) points for an accurate and controlled kick to the legal scoring area of the head (Grand Champion Only.)
 - a. One (1) additional point will be awarded for turning kicks to the head.

In case of a tie score at the end of the third round, an additional round will be added to determine the winner. The athlete to score the FIRST point will be the winner. If no points are scored, the judges and center referee will determine who initiated and was the aggressor in the final round to decide the winner. There will be a "10 POINT GAP". Referees may stop the contest if there is a great disparity in the athletes' skill levels or if there is risk of serious injury.

Format:

Athletes will be competing in a single elimination format. Once an athlete loses a bout, he/she is eliminated. Athletes who lose in the semi-final round (group of 4) will be awarded a bronze medal. If an athlete makes it into the finals and then loses, a silver medal will be awarded. The winner of the final round will be awarded the gold medal.

Duration:

Three 60 second rounds, 30 second rest.

Points:	
1^{st} Place -10	3^{rd} Place – 6
2^{nd} Place – 8	Attempt - 4
No Attempt – 0	

Coach Challenge Rules:

What cannot be appealed:

- 1. Kicks scored, or not scored, to the body
- 2. Punches scored or not scored
- 3. Reversal of a previous appeal decision
- 4. Invalidation of points gained through illegal action, such as grabbing or pushing unless referee has awarded a penalty, but failed to remove the point(s)

5. Two or more actions

What can be appealed:

- 1. Bonus point was not added for a turning kick
- 2. Head Kick not scored
- 3. Points not waived off when scored after a penalty. Note The referee must have called the penalty first and failed to wave off the points.

A coach must stand with card in hand to indicate a challenge. The referee will approach the coach, take the card and then ask for the reason for the challenge. The card is considered 'played' at the point of the coach standing. If valid, the referee will motion for a conference with the corner judges and include head judge when needed. If the coaches challenge was correct, the card is returned to the coach and the referee will correct the issue. If the coaches challenge is incorrect, the card is placed in the referee pocket and the referee continues the match.

Prohibited Acts:

• A "Gam-jeom" penalty shall be counted as one (1) additional point for the opposing contestant.

The following acts shall be classified as prohibited acts, and "Gam-jeom" shall be declared:

1. Crossing the Boundary Line (Two feet out of bounds.)

2. Falling down (Unless it is as a result of a prohibited act, due to players collision and both fall or knock down when an 8-count is given.)

- 3. Avoiding or delaying the match (Stalling or no intention of attacking)
- 4. Grabbing or pushing the opponent (Includes hooking the leg with forearm.)

*Note – Gam-jeom penalty will only be given for pushing if it is during the attack by an opponent or pushing the opponent out of bounds.

- 5. Impeding the match:
 - a. Lifting the leg to block
 - b. Kicking the opponent's leg to impede the opponent's kicking attack
 - c. Lifting a leg/ kicking in the air for more than 3 seconds
 - d. Lifting a leg/ kicking in the air for more than 2 actions
 - e. Aiming a kick below the waist
- 6. Kicking below the waist
- 7. Attacking the opponent after "Kal-yeo"
- 8. Hitting the opponent's head with the hand (includes wrist, arm, and elbow.)
- 9. Butting or attacking with the knee
- 10. Attacking the fallen opponent (includes motioning as if to attack.)
- 11. Following misconducts of contestant or coach:
 - a. Not complying with the referee's command or decision
 - b. Inappropriate protesting of officials' decisions
 - c. Inappropriate attempts to disturb or influence the outcome of the match
 - d. Provoking or insulting the opposing contestant or coach
 - e. Any other severe misconduct or unsportsmanlike conduct on the part of a contestant or coach

Board Breaking:

Breaking	Material	System	Safety Gear	Time Limit	Contest Goals
Division	Type & Size				
Hand	³ ⁄ ₄ " x 9 7/8" x 11 ¹ ⁄ ₄	Single	Wrist wrap is	30	Contestant will break
Technique,	"	Elimination	optional	Seconds	their maximum number
any point					of boards
below the wrist					
Kicking	³ ⁄4" x 9 7/8" x 11 ¹ ⁄4	Single	None	30	Contestant will break
Technique, any	"	Elimination		Seconds	their maximum number
point below the					of boards
ankle					

Contestants will be awarded the following points for each broken board: Hand Technique: 8 pts Kicking Technique: 5 pts

The contestants with the highest number of points per board will be awarded the following points.

Points:

1 st Place – 10	3^{rd} Place – 6
2 nd Place – 8	Attempt - 4
No Attempt – 0	

Note - See complete power breaking rules and regulations.

Participants with the greatest amount of combined points for all events will be awarded grand champion for each division. In event of a tie, participants will compete in a head-to-head form competition. The participant will choose a color belt form (poomsae) of their choice.

See form competition for rules and regulations.

The World Class Tae Kwon Do Organizing Committee reserves the right to make modifications to the divisions to provide fair and sufficient competition for all competitors. **If, at any time an athlete is disqualified in any event, that athlete will not be eligible to win the junior grand or grand champion competition.** For further information or clarification, please email Master Randy Wrona at <u>rwrona@msn.com</u> or Master Larry Arthur for breaking at <u>chucktkd@gmail.com</u>.